

ART MAJOR, BFA

Campus: NYC

This program offers an intensive curriculum in studio art that prepares students for a rewarding career in art or design or advanced study in the field. Students receive a broad introduction to the studio arts through a sequence of introductory courses in different media, followed by elective courses (at least half of them intermediate/advanced practice-based ones).

Students also have the opportunity to select an available area of emphasis (e.g., Painting/Drawing; Photography; Digital Design; Graphic Design; Animation; Video; or Sculpture).

Major Completion Summary

Requirement	Credits
University Core Requirements	44-55
Major Requirements	72
Open Electives	1-12
Total Credits	128

University Core Requirements (44-55 Credits)

See complete University Core (<http://catalog.pace.edu/undergraduate/university-core-curriculum/>) requirements.

Code	Title	Credits
University Core		
	Complete University Core Requirements	44-55
Total Credits		44-55

Major Requirements (72 Credits)

Code	Title	Credits
Required Studio Foundations Major Courses		
ART 140	Drawing I	3
ART 145	Painting I	3
ART 186	Digital Design I	3
ART 130	Sculpture I	3
ART 153	Introduction to Photography	3
Required Major Electives ¹		
	Intermediate or advanced practice-based courses. ²	21
	Courses chosen in consultation with department advisor	21
Capstone Course		
ART 301	Professional Practices for Creative Practitioners	3
ART 307	Project Studio B	3
Required Art History Courses		
ART 102	Art History: Ancient through Gothic Art	3
ART 103	Art History: Renaissance through Modern Art	3
	Select one of the following:	3
ART 174	Picturing Art in Film and Video	
ART 205	Contemporary Art History	
ART 214	Art History: Modern Art	
ART 215	New York and the Visual Arts	
ART 245	Art History: History of Photography	
FSS 202	History of Film I	
FSS 203	The Art of Film	
	Select one of the following:	3
ART 217	Art History: Latin American Art	

ART 218	Art History: African Art	
ART 220	Art History: Aspects of Asian Art	
Total Credits		75

¹ Note: Areas of emphasis are not required. However, with department approval, a student may concentrate in an available area (e.g., Painting/ Drawing; Photography; Digital Design; Graphic Design; Animation; Video; or Sculpture). See department for lists of available course options.

² Minimum of 21 credits.

Open Electives (1-12 Credits)

Code	Title	Credits
Open Electives		
Select 1 -12 credits		
<i>Total Credits 1-12</i>		
ART 138	Painting in Watercolor I	3
ART 155	Documentary Photography	3
ART 160	Digital Photography I	3
ART 164	Principles of Design	3
ART 165	Mixed Media	3
ART 167	Printmaking I	3
ART 169	3D Design	3
ART 173	Graphic Design I	3
ART 174	Picturing Art in Film and Video	3
ART 176	Visual Literacy	3
ART 180	Introduction to Museum and Curatorial Studies	3
ART 188	Art as a Vehicle of Social Commentary and Political Progress	3
ART 196M	Build it in Clay	3
ART 196N	Topics: ICP Photography: Home and The Places We Live	3
ART 196O	Topics: ICP Faces, Masks, Narrative: Contemporary Portraits	3
ART 196W	Digital Drawing I	3
ART 197	American Art	3
ART 201	Art History: Ancient Greek Art	3
ART 202	Ancient Greek and Roman Art	3
ART 203	Art History: Ancient Roman Art	3
ART 204	Art History: Medieval Art	3
ART 205	Contemporary Art History	3
ART 206	Art History: Renaissance Art in Italy	3
ART 207	Art History: Architectural History of New York City	3
ART 208	Art History: Renaissance in Northern Europe	3
ART 209	Art History: Baroque Art in Flanders and Holland	3
ART 211	Art History: Baroque Art in France, Germany, Italy and Spain	3
ART 214	Art History: Modern Art	3
ART 213	Art History: 18th and 19th Century Art	3
ART 215	New York and the Visual Arts	3
ART 218	Art History: African Art	3
ART 220	Art History: Aspects of Asian Art	3
ART 222	Color Workshop	3
ART 224	Hip Hop in Contemporary Art and Design	3
ART 225	Stop Motion Animation	3
ART 231	Environmental and Ecological Art	3
ART 233	Public Art in the Urban Context	3
ART 234	Clay, Puppet and Object Animation	3
ART 235	Traditional Animation	3

ART 238	Painting in Watercolor II	3
ART 241	Drawing II	3
ART 243	Graphic Novel	3
ART 245	Art History: History of Photography	3
ART 247	Painting II	3
ART 253	Photography II: Black and White	3
ART 254	Shooting the Word: The Photographer's Eye. The Novelist's Vision	3
ART 255	Documentary Photography	3
ART 262	ICP. Daily Practice: The Photo Journal	3
ART 263	International Center for Photography: Fashion Photography	3
ART 264	Typography	3
ART 266	International Center for Photography: Fundamentals of Studio Lighting	3
ART 267	Printmaking II	3
ART 268	International Center for Photography: Portrait Photography	3
ART 269	International Center for Photography: Alternative Process Photography	3
ART 270	ICP. The Power of the Color Image: Exploring Color in and out of the Darkroom	3
ART 272	ICP. Fine Art Digital Printing	3
ART 273	Graphic Design 2	3
ART 280	3D Games and Worlds	3
ART 283	Live Art - Performance, the Body, and the Camera	3
ART 285	Video Animation	3
ART 286	Design for the Internet	3
ART 287	Digital Design II	3
ART 288	Mobile Media: City as Screen	3
ART 297T	Drawing and Painting on Site	3
ART 297U	Casting and Mold Making	3
ART 297X	Large Format Photography	3
ART 298H	Topic: ICP Photography I in Color	3
ART 298K	Topic: ICP Power of the Color Image: Exploring Color in and our of the Darkroom	3
ART 298M	Topic: ICP Fashion Photography	3
ART 298T	Introduction to Packaging Design	3
ART 330	Sculpture II	3
ART 341	Life Drawing and Anatomy	3
ART 342	Advanced Drawing	3
ART 343	Painting III	3
ART 350B	Topic: Animators' Studio	3
ART 351	Digital Photography 2	3
ART 356	Photography III: Experimental Photography	3
ART 360	Video II	3
ART 361	Narrative Video and Film	3
ART 380	Computer Illustration	3
ART 385	Creative Coding	3
ART 390	Art Studio, Museum or Gallery Internship	3
ART 482	Honors Research Project	3

In addition to the courses listed below, students are required to complete two courses with the Anti-Racism Education attribute attached. These courses may be taken during any semester of their education. See advisor for more information.

GENERAL BFA major MAP

Course	Title	Credits
First Year		
Fall		
ENG 110	Composition	3

ART 102	Art History: Ancient through Gothic Art	3
COM 200	Public Speaking	3
UNV 101	First-Year Seminar: Introduction to University Community	1
Two 100-level Learning Community courses in ART		6
Credits		16
Spring		
ENG 120	Critical Writing	4
ART 140	Drawing I	3
ART 153	Introduction to Photography	3
ART 103	Art History: Renaissance through Modern Art	3
Take any one remaining Area of Knowledge course		3
Credits		16
Second Year		
Fall		
MAT 102	Mathematics for Life	3
CS 121	Introduction to Computer Science	4
ART 145	Painting I	3
ART 164	Principles of Design	3
Take any one remaining Area of Knowledge course		3
Credits		16
Spring		
ENG 201	Writing in the Disciplines	3
One Lab science course		3
One course in ART HISTORY: Modern or Contemporary		3
One ART 100-level Major studio foundation course		3
Open Art 100-Level Major studio foundation course		3
Take any one remaining Area of Knowledge course		3
Credits		18
Third Year		
Fall		
First Second Language Course. See Advisor for guidelines		3
One ART Major studio foundation course		3
One ART Major studio foundation course		3
Open Elective		2
Take any one remaining Area of Knowledge course		3
Take any one remaining Area of Knowledge course		3
Credits		17
Spring		
Second Language Course, if applicable		3
One course in ART HISTORY: Non-Western		3
One ART 100-level Major studio foundation course		3
One ART 100-level Major studio foundation course		3
Take any one remaining Area of Knowledge course		3
Credits		15
Fourth Year		
Fall		
ART 301	Professional Practices for Creative Practitioners	3
ART 390	Art Studio, Museum or Gallery Internship	3
One ART 200-level Major studio foundation course		3
One ART 200-level Major studio foundation course		3
Take any one remaining Area of Knowledge course		3
Credits		15

Spring

ART 307	Project Studio B	3
One ART 200-level Major studio foundation course		3
One ART 200-level Major studio foundation course		3
One ART 200-level Major studio foundation course		3
Take any one remaining Area of Knowledge course		3
Credits		15
Total Credits		128

BFA EMPHASIS in Painting/Drawing MAJOR MAP

Course	Title	Credits
First Year		
Fall		
ENG 110	Composition	3
ART 102	Art History: Ancient through Gothic Art	3
COM 200	Public Speaking	3
UNV 101	First-Year Seminar: Introduction to University Community	1
Two 100-level Learning Community courses in ART		6
Credits		16
Spring		
ENG 120	Critical Writing	4
ART 140	Drawing I	3
ART 153	Introduction to Photography	3
ART 103	Art History: Renaissance through Modern Art	3
Take any one remaining Area of Knowledge course		3
Credits		16
Second Year		
Fall		
MAT 102	Mathematics for Life	3
CS 121	Introduction to Computer Science	4
ART 145	Painting I	3
Open Elective Course		2
Take any one remaining Area of Knowledge course		3
Credits		15
Spring		
ENG 201	Writing in the Disciplines	3
One Lab science course		3
One course in ART HISTORY: Modern or Contemporary		3
ART 341	Life Drawing and Anatomy	3
One ART 100-level Major studio foundation course		3
Take any one remaining Area of Knowledge course		3
Credits		18
Third Year		
Fall		
First Second Language Course. See Advisor for guidelines		3
ART 247 or ART 241	Painting II or Drawing II	3
ART 167 or ART 138	Printmaking I or Painting in Watercolor I	3
One ART Major studio foundation course		3
Take any one remaining Area of Knowledge course		3

Take any one remaining Area of Knowledge course		3
Credits		18
Spring		
Second Language Course, if applicable		3
One course in ART HISTORY: Non-Western		3
ART 241 or ART 247	Drawing II or Painting II	3
ART 215	New York and the Visual Arts	3
Take any one remaining Area of Knowledge course		3
Credits		15
Fourth Year		
Fall		
Take any one remaining Area of Knowledge course		3
ART 301	Professional Practices for Creative Practitioners	3
ART 390	Art Studio, Museum or Gallery Internship	3
One ART 200-level Major studio foundation course		3
One ART 200-level Major studio foundation course		3
Credits		15
Spring		
ART 307	Project Studio B	3
One ART 200-level Major studio foundation course		3
One ART 200-level Major studio foundation course		3
One ART 200-level Major studio foundation course		3
Take any one remaining Area of Knowledge course		3
Credits		15
Total Credits		128

BFA EMPHASIS IN Photography MAJOR MAP

Course	Title	Credits
First Year		
Fall		
ENG 110	Composition	3
ART 102	Art History: Ancient through Gothic Art	3
COM 200	Public Speaking	3
UNV 101	First-Year Seminar: Introduction to University Community	1
Two 100-level Learning Community courses in ART		6
Credits		16
Spring		
ART 140	Drawing I	3
ART 153	Introduction to Photography	3
ART 103	Art History: Renaissance through Modern Art	3
ENG 120	Critical Writing	4
Take any one remaining Area of Knowledge course		3
Credits		16
Second Year		
Fall		
MAT 102	Mathematics for Life	3
CS 121	Introduction to Computer Science	4
ART 145	Painting I	3
Take any one remaining Area of Knowledge course		3

Open Elective		2
Credits		15
Spring		
ENG 201	Writing in the Disciplines	3
One Lab science course		3
One course in ART HISTORY: Modern or Contemporary		3
ART 245	Art History: History of Photography	3
ART 160	Digital Photography I	3
Take any one remaining Area of Knowledge course		3
Credits		18
Third Year		
Fall		
First Second Language Course. See Advisor for guidelines		3
ART 253	Photography II: Black and White	3
ICP course		3
One ART Major studio foundation course		3
Take any one remaining Area of Knowledge course		3
Take any one remaining Area of Knowledge course		3
Credits		18
Spring		
Second Language Course, if applicable		3
One course in ART HISTORY: Non-Western		3
ART 351	Digital Photography 2	3
One ART 100-level Major studio foundation course		3
Take any one remaining Area of Knowledge course		3
Credits		15
Fourth Year		
Fall		
ART 301	Professional Practices for Creative Practitioners	3
ART 390	Art Studio, Museum or Gallery Internship	3
ART 297X	Large Format Photography	3
ART 255	Documentary Photography	3
Take any one remaining Area of Knowledge course		3
Credits		15
Spring		
ART 307	Project Studio B	3
ART 356	Photography III: Experimental Photography	3
ICP Course		3
ICP Course		3
Take any one remaining Area of Knowledge course		3
Credits		15
Total Credits		128

BFA EMPHASIS IN Graphic Design MAJOR MAP

Course	Title	Credits
First Year		
Fall		
ENG 110	Composition	3
ART 102	Art History: Ancient through Gothic Art	3
COM 200	Public Speaking	3
UNV 101	First-Year Seminar: Introduction to University Community	1

Two 100-level Learning Community courses in ART		6
	Credits	16
Spring		
ENG 120	Critical Writing	4
ART 140	Drawing I	3
ART 153	Introduction to Photography	3
ART 103	Art History: Renaissance through Modern Art	3
Take any one remaining Area of Knowledge course		3
	Credits	16
Second Year		
Fall		
MAT 102	Mathematics for Life	3
CS 121	Introduction to Computer Science	4
ART 145	Painting I	3
ART 173	Graphic Design I	3
Take any one remaining Area of Knowledge course		3
	Credits	16
Spring		
ENG 201	Writing in the Disciplines	3
ART 264	Typography	3
One Lab science course		3
One ART 200-Level Major studio course		3
One course in ART HISTORY: Modern or Contemporary		3
Take any one remaining Area of Knowledge course		3
	Credits	18
Third Year		
Fall		
ART 273	Graphic Design 2	3
ART 255 or ART 288	Documentary Photography or Mobile Media: City as Screen	3
First Second Language Course. See Advisor for guidelines		3
Open Elective		2
Take any one remaining Area of Knowledge course		3
Take any one remaining Area of Knowledge course		3
	Credits	17
Spring		
ART 286	Design for the Internet	3
ART 298T	Introduction to Packaging Design	3
Second Language Course, if applicable		3
One course in ART HISTORY: Non-Western		3
Take any one remaining Area of Knowledge course		3
	Credits	15
Fourth Year		
Fall		
ART 301	Professional Practices for Creative Practitioners	3
ART 390	Art Studio, Museum or Gallery Internship	3
ART 169	3D Design	3
One ART 200-level Major studio course		3
Take any one remaining Area of Knowledge course		3
	Credits	15
Spring		
ART 307	Project Studio B	3

ART 427	Visual Communication and Technology	3
One ART 200-level Major studio course		3
One ART 200-level Major studio course		3
Take any one remaining Area of Knowledge course		3
Credits		15
Total Credits		128

BFA EMPHASIS IN Digital Design MAJOR MAP

Course	Title	Credits
First Year		
Fall		
ENG 110	Composition	3
ART 102	Art History: Ancient through Gothic Art	3
COM 200	Public Speaking	3
UNV 101	First-Year Seminar: Introduction to University Community	1
Two 100-level Learning Community courses in ART		6
Credits		16
Spring		
ENG 120	Critical Writing	4
ART 140	Drawing I	3
ART 153	Introduction to Photography	3
ART 103	Art History: Renaissance through Modern Art	3
Take any one remaining Area of Knowledge course		3
Credits		16
Second Year		
Fall		
MAT 102	Mathematics for Life	3
CS 121	Introduction to Computer Science	4
ART 130	Sculpture I	3
ART 287	Digital Design II	3
Take any one remaining Area of Knowledge course		3
Credits		16
Spring		
ENG 201	Writing in the Disciplines	3
ART 286	Design for the Internet	3
One ART 100-level Major studio foundation course		3
One Lab science course		3
One course in ART HISTORY: Modern or Contemporary		3
Take any one remaining Area of Knowledge course		3
Credits		18
Third Year		
Fall		
ART 288	Mobile Media: City as Screen	3
ART 169	3D Design	3
First Second Language Course. See Advisor for guidelines		3
Take any one remaining Area of Knowledge course		3
Take any one remaining Area of Knowledge course		3
Open Elective		3
Credits		18
Spring		
ART 280	3D Games and Worlds	3
Second Language Course, if applicable		3

One course in ART HISTORY: Non-Western	3
Take any one remaining Area of Knowledge course	3
Open Elective	2
Credits	14
Fourth Year	
Fall	
ART 301 Professional Practices for Creative Practitioners	3
ART 390 Art Studio, Museum or Gallery Internship	3
ART 188 Art as a Vehicle of Social Commentary and Political Progress	3
One ART 200-level Major studio foundation course	3
Take any one remaining Area of Knowledge course	3
Credits	15
Spring	
ART 307 Project Studio B	3
ART 385 Creative Coding	3
One ART 200-level Major studio foundation course	3
One ART 200-level Major studio foundation course	3
Take any one remaining Area of Knowledge course	3
Credits	15
Total Credits	128

BFA EMPHASIS IN Sculpture MAJOR MAP

Course	Title	Credits
First Year		
Fall		
ENG 110	Composition	3
ART 102	Art History: Ancient through Gothic Art	3
COM 200	Public Speaking	3
UNV 101	First-Year Seminar: Introduction to University Community	1
Two 100-level Learning Community courses in ART		6
Credits		16
Spring		
ENG 120	Critical Writing	4
ART 140	Drawing I	3
ART 153	Introduction to Photography	3
ART 103	Art History: Renaissance through Modern Art	3
Take any one remaining Area of Knowledge course		3
Credits		16
Second Year		
Fall		
MAT 102	Mathematics for Life	3
CS 121	Introduction to Computer Science	4
ART 145	Painting I	3
One ART 100-level Major studio foundation course		3
Take any one remaining Area of Knowledge course		3
Credits		16
Spring		
ENG 201	Writing in the Disciplines	3
ART 330	Sculpture II	3
One Lab science course		3
One ART 200-level Major studio course		3
Take any one remaining Area of Knowledge course		3

One course in ART HISTORY: Modern or Contemporary	3
Credits	18
Third Year	
Fall	
ART 169 3D Design	3
ART 287 Digital Design II	3
One ART 200-level Major studio course	3
First Second Language Course. See Advisor for guidelines	3
Take any one remaining Area of Knowledge course	3
Take any one remaining Area of Knowledge course	3
Credits	18
Spring	
ART 298T Introduction to Packaging Design	3
One course in ART HISTORY: Non-Western	3
Second Language Course, if applicable	3
Open Elective	2
Take any one remaining Area of Knowledge course	3
Credits	14
Fourth Year	
Fall	
ART 301 Professional Practices for Creative Practitioners	3
ART 390 Art Studio, Museum or Gallery Internship	3
One ART 200-level Major studio course	3
One ART 200-level Major studio course	3
Take any one remaining Area of Knowledge course	3
Credits	15
Spring	
ART 307 Project Studio B	3
One ART 200-level Major studio course	3
One ART 200-level Major studio course	3
One ART 200-level Major studio course	3
Take any one remaining Area of Knowledge course	3
Credits	15
Total Credits	128

BFA EMPHASIS IN animation MAJOR MAP

Course	Title	Credits
First Year		
Fall		
ENG 110	Composition	3
ART 102	Art History: Ancient through Gothic Art	3
COM 200	Public Speaking	3
UNV 101	First-Year Seminar: Introduction to University Community	1
Two 100-level Learning Community courses in ART		6
Credits		16
Spring		
ENG 120	Critical Writing	4
ART 140	Drawing I	3
ART 153	Introduction to Photography	3
ART 103	Art History: Renaissance through Modern Art	3
Take any one remaining Area of Knowledge course		3
Credits		16

Second Year**Fall**

MAT 102	Mathematics for Life	3
CS 121	Introduction to Computer Science	4
ART 145	Painting I	3
ART 225	Stop Motion Animation	3
Take any one remaining Area of Knowledge course		3

Credits	16
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Spring

ENG 201	Writing in the Disciplines	3
ART 235	Traditional Animation	3
One ART 200-level Major studio course		3
One Lab science course		3
Take any one remaining Area of Knowledge course		3
One course in ART HISTORY: Modern or Contemporary		3

Credits	18
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Third Year**Fall**

ART 234	Clay, Puppet and Object Animation	3
ART 285	Video Animation	3
ART 287	Digital Design II	3
First Second Language Course. See Advisor for guidelines		3
Take any one remaining Area of Knowledge course		3
Take any one remaining Area of Knowledge course		3

Credits	18
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Spring

One ART 200-level Major studio foundation course		3
Second Language Course, if applicable		3
One course in ART HISTORY: Non-Western		3
Take any one remaining Area of Knowledge course		3
Open Elective		2

Credits	14
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Fourth Year**Fall**

ART 301	Professional Practices for Creative Practitioners	3
ART 390	Art Studio, Museum or Gallery Internship	3
One ART 200-level Major studio foundation course		3
One ART 200-level Major studio foundation course		3
Take any one remaining Area of Knowledge course		3

Credits	15
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Spring

ART 307	Project Studio B	3
ART 350B	Topic: Animators' Studio	3
One ART 200-level Major studio foundation course		3
One ART 200-level Major studio foundation course		3
Take any one remaining Area of Knowledge course		3

Credits	15
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Total Credits	128
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BFA EMPHASIS IN video MAJOR MAP

Course	Title	Credits
First Year		
Fall		
ENG 110	Composition	3
ART 102	Art History: Ancient through Gothic Art	3
COM 200	Public Speaking	3
UNV 101	First-Year Seminar: Introduction to University Community	1
Two 100-level Learning Community courses in ART		6
Credits		16
Spring		
ENG 120	Critical Writing	4
ART 140	Drawing I	3
ART 153	Introduction to Photography	3
ART 103	Art History: Renaissance through Modern Art	3
Take any one remaining Area of Knowledge course		3
Credits		16
Second Year		
Fall		
MAT 102	Mathematics for Life	3
CS 121	Introduction to Computer Science	4
ART 130	Sculpture I	3
Open Elective		3
Take any one remaining Area of Knowledge course		3
Credits		16
Spring		
ENG 201	Writing in the Disciplines	3
ART 360	Video II	3
One ART 200-level Major studio course		3
One course in ART HISTORY: Modern or Contemporary		3
One Lab science course		3
Take any one remaining Area of Knowledge course		3
Credits		18
Third Year		
Fall		
ART 283	Live Art - Performance, the Body, and the Camera	3
ART 287	Digital Design II	3
One ART 200-level Major studio foundation course		3
First Second Language Course. See Advisor for guidelines		3
Take any one remaining Area of Knowledge course		3
Take any one remaining Area of Knowledge course		3
Credits		18
Spring		
ART 361	Narrative Video and Film	3
ART 215	New York and the Visual Arts	3
Second Language Course, if applicable		3
One course in ART HISTORY: Non-Western		3
Take any one remaining Area of Knowledge course		3
Credits		15

Fourth Year**Fall**

ART 301	Professional Practices for Creative Practitioners	3
ART 390	Art Studio, Museum or Gallery Internship	3
ART 169	3D Design	3
Take any one remaining Area of Knowledge course		3
Open Elective		2

Credits	14
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Spring

ART 307	Project Studio B	3
ART 285	Video Animation	3
One ART 200-level Major studio foundation course		3
One ART 200-level Major studio foundation course		3
Take any one remaining Area of Knowledge course		3

Credits	15
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Total Credits	128
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